

Mystic Heroes™



WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Mystic Heroes™

CONTENTS

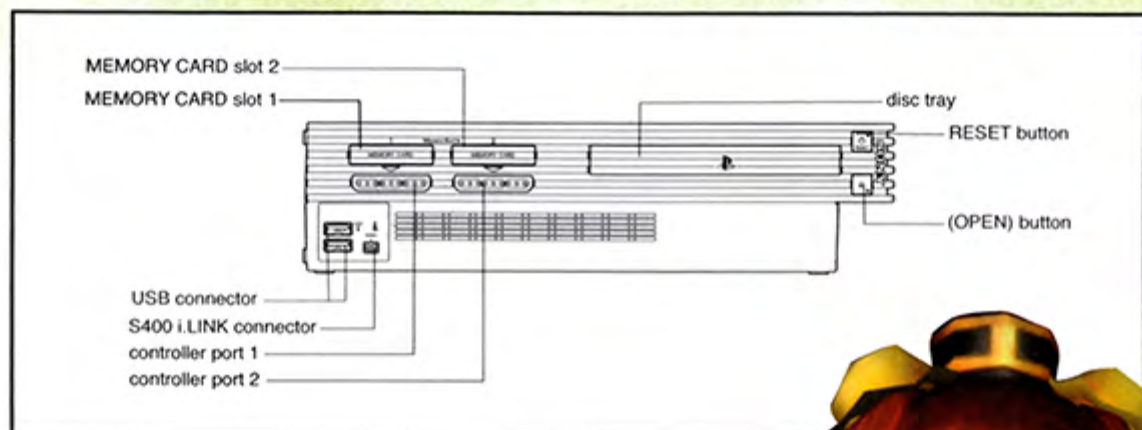
- Getting Started . . . 2
- Controls . . . 3
- Game Controls . . . 4
- Character Introduction and Story . . . 6
- Beginning a Game . . . 10
- Story Mode . . . 12
- Survival . . . 19
- Multi Play . . . 20
- Action . . . 22
- Battle Hints . . . 30
- Warranty . . . 33



Design: VAC creative



GETTING STARTED

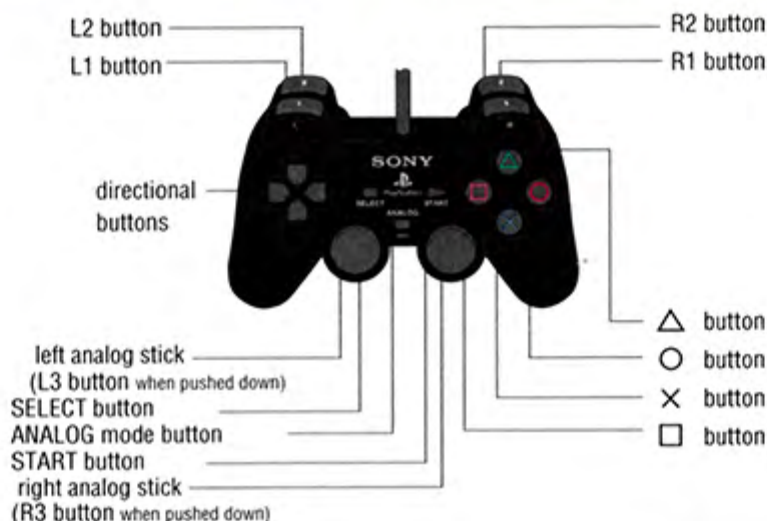


Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned on. Press the RESET button. When the power indicator lights up, press the open button and the disc tray will open. Place the *Mystic Heroes*™ disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

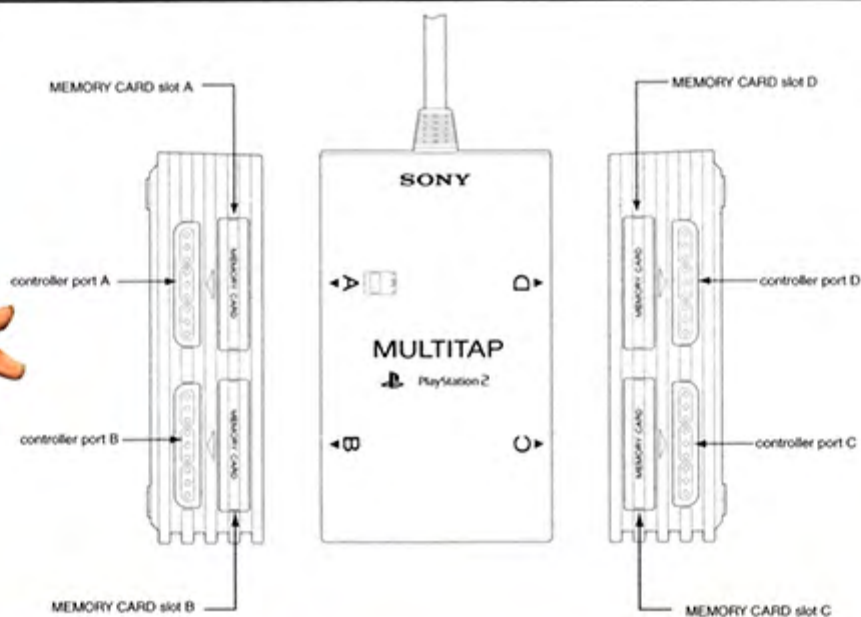


CONTROLS

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



MULTITAP



For a 3-4-player game, use a Multitap (for PlayStation®2) (sold separately). You cannot use a Multitap for PlayStation® game console. Each player will need a controller. Connect a controller to Controller Port 2 of the PlayStation®2 computer entertainment system. Then, connect each controller to Controller Port 1-A, 1-B and 1C of the multitap in order. You cannot use Controller Port 1-D.



GAME CONTROLS

L1 button

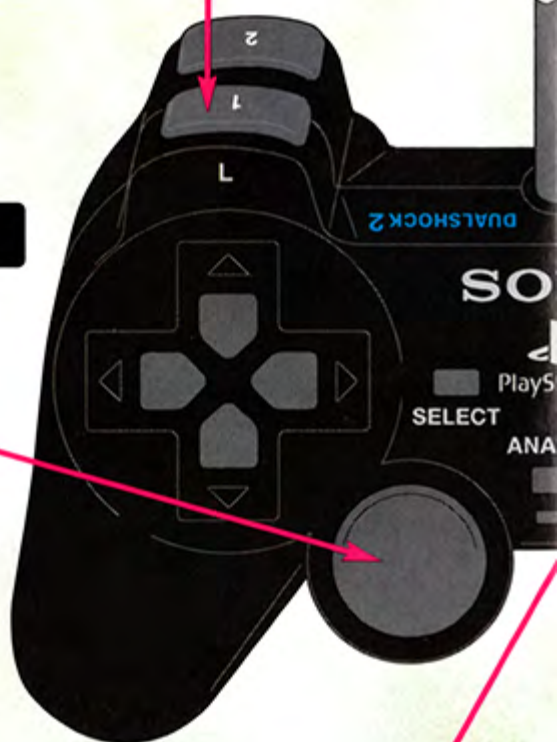
- Center camera ▶ P24
- Reorder runes (Rune Settings Screen)

Left analog stick

- Select item
- Move ▶ P22
- Dodge ▶ P25
Use the left analog stick while guarding (evasive maneuvers)

START button

- Pause Screen (Temporary pause)
- View information on allied units, conditions for victory
- Skip movies, return to title screen



R1 button

- Guard ▶ P22
- Gather Magic ▶ P24
Press the □ (or △) button while holding down the R1 button
- Reorder runes (Rune Settings Screen)

△ button

- Direct Spell ▶ P26
 - Target Spell ▶ P26
- Hold down the △ button, target, then release

□ button

- Sword Spell ▶ P27
 - Jump Spell ▶ P26
- Press the □ button while jumping

○ button

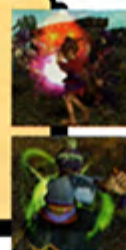
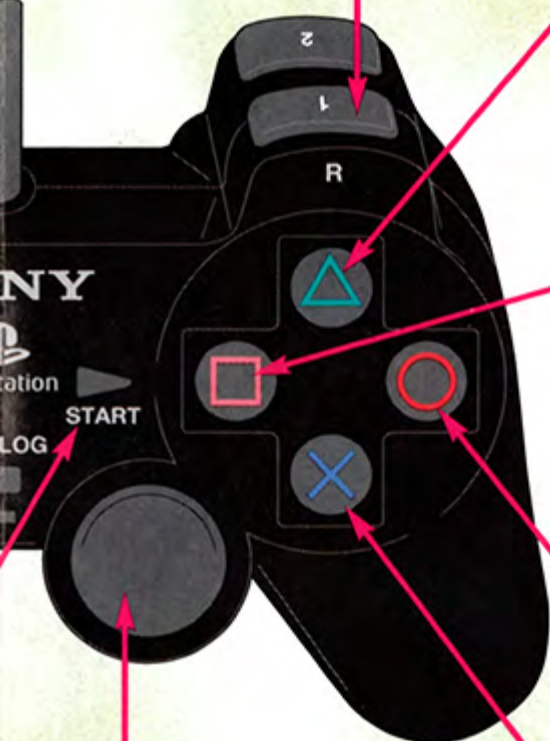
- Cancel
- Sword Attack ▶ P23

× button

- Select
- Jump ▶ P22

Right analog stick

- Move Camera ▶ P24





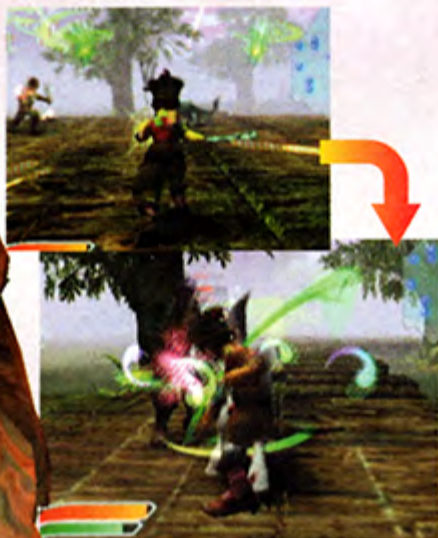
CHARACTER

Let's have some fun!



Recommended Attack

Stun the enemy with a Direct Spell (Δ button) and then dash forward and finish them off.



SHIGA

A headstrong youngster from the East. He runs into some trouble during his journey with Lani to the City of Ancients.

Character Data

Balanced offensive and defensive skills. Excellent for beginners.

Attribute

Wind



LANI

Descendant of a long line of mystics, and the holder of many secrets. A girl who fights only when absolutely necessary.

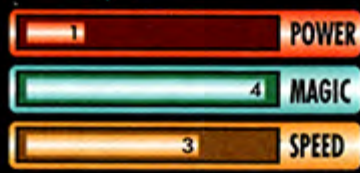
Don't let my looks deceive you!

Attribute

Ice

Character Data

Especially gifted in movement and magic. Not very adept at close combat.



Recommended Attack

Long-range is her favored method of attack. Let the enemy have it with the Target Spell (Hold down the Δ button).



Story




Our main goal is to defeat the evil Emperor Kang and Sheva. We'll have to defeat all the troops and monsters they throw at us along the way, but we're up to it!





We fight for the people!

Recommended Attack

Lure the enemy into gathering around you, then use a Jump Spell (Press the  button during a jump) to take them all out at once.



Character Data

A little slow, but this is more than compensated for in his strength and power.

Attribute

Lightning



TAI

A powerful mystic with plenty of battle experience. He was training alone when his studies were cut short by mysterious events...

Bring it on!

NAJA

This daughter of a mystic has a bit of a chip on her shoulder. She is sent by Master Gen to investigate the strange happenings on Mt. Hoshin.

Character Data

With strength and speed, close combat is her forte.



Recommended Attack

Cut deep into enemy territory and then unleash your Sword Spell (□ button).



More Playable Characters!

Each level of Survival Mode cleared unlocks a new playable character. These characters may then be used in Survival, Multi Play and Mission Modes.





BEGINNING A GAME

1 Place a Memory Card (8MB)(for PlayStation®2)

Place a memory card in MEMORY CARD slot 1. You will need at least 57 KB to save data for one game. Refer to your PlayStation 2 user's manual for details on using memory cards.

2 Place the Disc on the Disc Tray

Set up your PlayStation 2 and place the Mystic Heroes™ disc in the disc tray following the instruction in "Getting Started" on page 2. The opening movie will start. Pressing the START button will take you directly to the Title Screen.

3 Select a Mode

In the Title Screen, press the START button to select the Mode you want to play.



New Game	Play the Story Mode.
Continue	Play the Story Mode from a previously saved point.
Survival	How far can you go in this challenge mode?
Game Info	View High Scores, the Rune Dictionary, and Character Profiles.
Settings	Change game settings.
Multi Play	Play the Multi Play Mode.
Mission Mode	Complete various missions!

What is Free Mode?

When you clear Story Mode, Free Mode becomes available, and you can begin play at any of the stages.

Note: You can only select the character(s) you used to clear Story Mode.

Note: To continue the development of your character, match the difficulty of Free Mode with that of the cleared Story Mode. i.e. If you cleared Story Mode on Normal, set Free Mode to Normal.



Save/Load

● Save

Story Mode data can be saved at the Pre-Battle Menu. You can save a maximum of 5 games on one memory card. You have the choice to return to the Title Screen following the save.



● Load

Selecting [Continue] from the Title Screen allows you to load data.

Game Info

In the Game Info screen, you can view the following items.

High Scores	View High Scores based on Time, Total Points, Enemies Defeated, and Best Combo.
Character Profiles	View the profiles of the various characters.
Rune Dictionary	View the runes you have gathered during play.

Settings

You can change various game settings in Settings.

Brightness	Adjust the brightness of the game on your TV.
Sound	Switch between Stereo and Mono.
BGM/SE Volume	Adjust the volume of the in-game music and sound effects.
Vibration	Turn vibration ON or OFF.
Camera	Switch between Normal and Reverse targeting. ● Reverse - Up and Down are reversed for movement of the camera.
Targeting	Switch between Normal and Reverse targeting. ● Reverse - Up and Down are reversed for movement of the sight.

STORY MODE

Defeat the enemies scattered throughout the map and clear the stage! There are a total of 8 stages, with a maximum of 5 maps per stage.

Playing the Game

1 Select a Character

Select New Game from the main menu, then choose a difficulty level from Easy, Normal and Hard. After the opening movie finishes, select your character in the Select Hero screen. The story will begin after you have made your choice. (After clearing the game, if you begin a new game at the same difficulty level, you can Inherit Stats that you accumulated in the previous game.)

2 Pre-Battle Screen

A number of things can be done at this screen: save data, review player information, and change runes. Once you're ready, select [Start Battle] and press the \otimes button.



3 Begin Battle!

The objective of the stage will be displayed and you will be asked to whether you want to start the battle or not. Select [Yes] and press the \otimes button to begin the battle. Be careful - you lose if your health falls to 0.



4 Aim for the Final Map!

A main boss character is located on the final map of each stage. Defeating the boss clears the stage.

5 Stage Cleared!

Your points are shown on this screen. Points are awarded based on such factors as time, number of enemies defeated, and the number of allies you lose.



Battle Screen

Leader

A little different from your normal peon.

Health Gauge

This decreases when you use spells.

Magic Gauge

This decreases when you use spells.

Affinities

Shows the character's affinity and that of his equipped spells.



Character's affinity

Spell's affinity



Wind



Ice



Lightning



Fire



Battle Status

Red is your force. Blue is the enemy. The more of your color that shows, the better you're doing overall.

Map

- Allied Units
- Enemy Units
- ▲ You
- Boss Enemy
- Warp Entrance
- Warp Exit

Enemies Defeated

Pre-Battle Screen

Hero Info

Rune Settings

Save

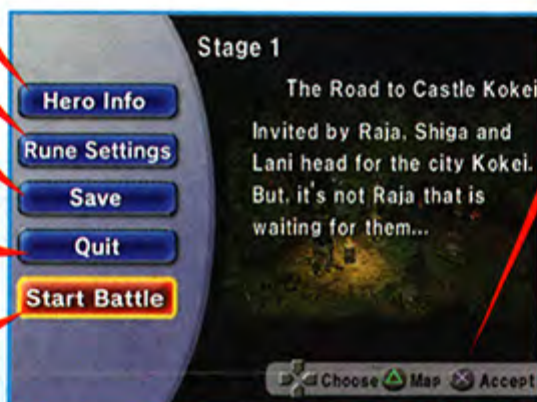
Save data for the story mode.

Quit

Quit the game.

Start Battle

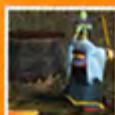
Start the battle.



Map Display (Press the X Button)

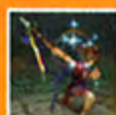
View a map of the terrain for this level.

Hints for the Story Mode



● Nurturing your character

Break all of the vases you can find. Hidden in some of them are runes or items that strengthen your character.



● Magic

Magic is necessary for using the power of the runes. Below are some ways to gather magic.

1. Find an item
2. Sword Attack
3. Use the R1 button + □ (or △)

Hero Info Screen

Hero Stats

[RA] is Rune Attack (magic offensive strength)
[RD] is Rune Defense (defense against other magic)

Equipped Runes



Experience

This increases when you do damage to an enemy by using magic.

Equipped Spells

Spell Level (1-4)

Filling the experience bar will increase your Spell Level by 1. The experience bar will then reset - fill it again to gain another level!

Equipping Runes

In the Pre-Battle screen, select [Rune Settings] to equip runes.

● Choosing a Rune

Use the left analog stick or directional buttons to highlight the rune you want to change and then press the \otimes button.



The rune you are currently using will be shown. Select the rune you want and press the \otimes button to exchange the runes.

● Choosing Spells

When you have 2 runes equipped, you have to choose which rune's spells you want to use. Once you've decided, press the START button.



I want to use the Direct Spell from the second rune. In that case...



Use the left analog stick to choose and then press the \otimes button.



After you've chosen a spell, pressing the \triangle button will let you see a demo of how to use it.



Direct Spell



Target Spell



Sword Spell



Jump Spell

What is a Rune?

A rune is a strange character sometimes carved on a weapon, or on a magical item. Regardless, they have strange powers to create some very powerful spells. There are some that will raise your Health or Magic just by equipping them.

Guidelines for Runes


Getting New Runes

You get new runes after clearing a stage with a lot of points, or by finding them in vases in the game. If you find a rune during battle, make sure you save the game as soon as you can.




Runes and Affinities

Runes have 4 different affinities.



Wind

Spell power is rather low, but the speed of the spells is very good. It also can confuse the enemy.



Confused Status. The body will turn circles.



Ice

Power and Speed are normal. Will occasionally freeze the enemy.



Frozen Status. Attack these defenseless enemies!



Lightning

Spell power is very high. Speed is normal. Will sometimes stun the enemy.



Stunned Status. Enemy is slowed.



Fire

The most powerful of spells. However, it's speed is slow. It sets the enemy on fire, causing them damage.



When an enemy is on fire, they continue to take damage.

Any Affinity is Equippable!

You can equip a Rune with a different affinity other than your character's. Shiga, whose affinity is Wind, can still equip a Rune with Lightning affinity. Don't wait when you get a good Rune. Equip it right away and return to the battle to take advantage of its power.

● When a Rune and Character's Affinities Match...

You can use a spell one level higher than your character's spell level if the character's affinity matches that of the spell.



Even though Shiga is Lv 1, he can use Lv 2 Wind spells because his affinity is wind.

● Equip 2 Runes!

When you have 2 Runes equipped, you can choose the best spell from each Rune. Check what each spell can do and select the best from each Rune you've equipped. See page 14 on how to equip Runes.

● When No Runes Are Equipped...

You can use spells even without equipping runes. The spells you can use are decided by your character's affinity. When no runes are equipped, you can use only Lv1 spells no matter what spell level the spells are.



Although she can still use them, the default spells are pretty weak.



● How to Equip the Powerful Runes

Attack enemies using spells and increase your experience to fill the experience bar. In order to use the spells of a Rune, the character's spell level has to be equal to the spell level of the spell.

Rare Runes

● Get special Runes!

You can get special Runes when you play enough Multi Play VS. Mode or Co-op Mode.

● Lv5 spells?

There are Runes with powerful Lv5 spells! Make sure to increase your character's Spell Level so you can equip when you get them.

● **Rune Dictionary**

All of the runes you find along the way will be recorded in the Rune Dictionary. Try to get them all!



You will have these as you go along!

The "Rune of Flying Daggers!"



**Zansen
Wind**

Lv4 Windblade +3 (Sword)
Lv3 Whirlwind +1 (Direct)

Lv4 Windblade +3 (Sword)
Lv3 Whirlwind +1 (Direct)



**Teikai
Ice**

Instantly freezes anything and everything!



**Goma
Lightning**

Feel the power of lightning!

Lv4 Windblade +3 (Sword)
Lv3 Whirlwind +1 (Direct)



**Zetsu
Fire**

Burn baby, burn!

Lv4 Windblade +3 (Sword)
Lv3 Whirlwind +1 (Direct)



Items You Can Pick Up

An item appears when you either destroy a container or defeat an enemy leader.

	Magic Peach	Restores Health.
	Tao Fruit	Restores Magic.
	Swords	Raises Attack level.
	Helmet	Raises Defense level.
	Armband	Raises Rune Attack (RA) level.
	Pendant	Raises Rune Defense (RD) level.
	Health Orbs	Increases Health max.
	Magic Orbs	Increases Magic max.
	Speed Potion	Increases Speed for 15 seconds.
	Power Potion	Become invincible for 20 seconds.
	Magic Potion	Have unlimited magic for 15 seconds.
	Great Axe	Attack strength doubles for 15 seconds.
	Armor	Defensive strength doubles for 20 seconds.

SURVIVAL

Think you can handle the heat? You're on your own in this mode. Prove your skills and then register on the internet to see how you rank!

<http://www.koeigames.com/>

Playing the Game

1 Playing the Game

Select from among three course levels: Beginner, Intermediate, Advanced. Press the \otimes button to enter your selection.



2 Select the Character

Select from among the 4 main characters and press the \otimes button.

3 Move to the Pre-Battle Screen

Adjust your runes. When you're ready, select [Start Battle] and press the \otimes button.

4 Start the Clock!

Health and Magic levels begin at initial levels. You can power up your character by picking up items along the way.



5 Clearing the Course

You must clear 4 maps to complete the entire course. Your time, total points, and other statistics will then be shown. If you get a really good score, you might even get a new rune in addition to unlocking a new character!

MULTI PLAY

Defeat the enemies with your friends in Co-op Mode or battle against friends in VS. Mode!

Playing the Game

1 Select the Mode

Select [Mode/Settings] and press the \otimes button to choose the mode you wish to play with the left analog stick or directional buttons. Press the \triangle button to see the rules. You can change the game rules in some modes with the L1 and R1 buttons. After you select the mode and rules press the \otimes button to enter your selection.



2 Select the Player

Next, select the player for 1P-4P. You can choose from [Player], [Disable], and [COM](Co-op Mode only). Press the \otimes button to enter your selection and then press the START button.

3 Select the Character and Rune

Select your character, the character's strength and runes for each player and press the \otimes button.



4 Select the Stage

Select a stage to play and press the \otimes button. You will be asked whether you want to start the game or not. Select [Yes] and press the \otimes button to play.

5 Results

Once the battle is over, the Results Screen is displayed. Check your points or advance to the next level from this screen.

Hints for the Co-op Mode



● Revive

You can revive a player by standing nearby and pressing the \square button with a full Magic Gauge.

● Mystic Combos

Decimate the enemy with this powerful co-op attack when players' Magic Gauge is full. Get close to each other and press the \square button at the same time.



MISSION MODE

Complete various missions! It's not as easy as you think...

Modes

Each rank has a total of 5 missions. When you clear 4 missions out of the 5, a new rank becomes available.



Mission 1: Finish Them!



Poisonous gasses slow you down. Look first to eliminate their source.



Mission 3: Go for Goal!



Master Ariel's controls.

Mission 2: Hit Count



Try freezing the enemies with an Ice Spell Combo.

Mission 5: Spirit's Escort



Try hitting switches as you stay in front of Spirit of the Dragon Star.

Mission 4: Protect the Gate



Finish those wolves first.

There are more Missions!



Finish Them! (Trap Version)

Beat the enemies by throwing spells on exploding barrels. Normal attacks won't do much to these enemies.



Finish Them! (No Spell Version)

No spells are allowed. Try using Naja, who has pretty high power.

ACTION


Move

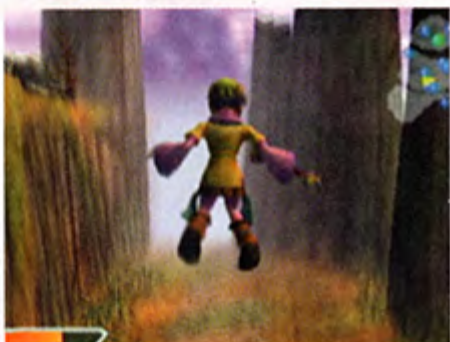
LEFT ANALOG STICK 


Press the left analog stick all the way in any direction to move that way.




Jump

LEFT ANALOG STICK  + 



The height of the jump changes the longer you hold down the  button.



Press the left analog stick at the same time as you press the  button to jump low and far.

Guard

R1

While holding down the R1 button, you will be on guard against enemy attacks. However, you cannot attack while guarding.





Sword Attack



Approach the enemy and start swinging.



The type of attack changes automatically.

Distance from enemy
Example: Shiga

Long



Dash Attack

Middle



Tackle

Close



Sword Attack



Enemy

Surrounded by enemy



Spin Attack

Perform this attack by making a circle with the left analog stick and then pressing the C button.



Jump Attack



Wield your rune from the air!




Combination Attack



The height of the jump changes the longer you hold down the C button.






Center Camera

L1


Always keep the enemy in front of you!



Move Camera

RIGHT ANALOG STICK

Very useful for seeing what's at the bottom of a cliff or pit.



Gather Magic

Hold
down

R1

+



or



Refill your spent magic quickly. Be careful though. You're defenseless while doing this.





Dodge

Hold
down

R1



LEFT ANALOG STICK



Use evasive maneuvers to dodge the enemy's attack to the front, back, or sides.



USE DODGE TO GET OUT OF STICKY SITUATIONS!

Dodging Fire!

You can dodge the fire attacks of the bosses!



Approaching the enemy.

Good for trying to get close to those pesky enemies!

You're surrounded!

Get away without taking any damage!



Direct Spell



Release a burst of magic directly ahead of you. You're open to attack when you do this so keep some distance.



Target Spell

Hold down



LEFT ANALOG STICK



Release



Select the enemy and target them by holding down the button.



Release the magic by releasing the button.

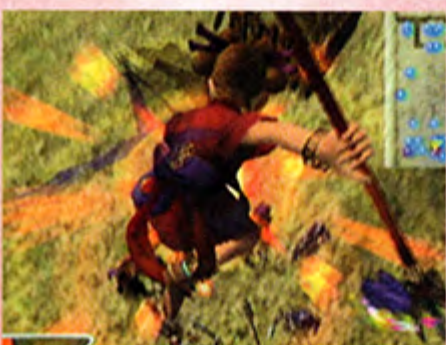
Jump Spell



During jump



Works best when you're surrounded.



Try not to take out your allies!



Sword Spell



A powerful sword attack that cuts through the surrounding enemies.



Sword Spell 2

Hold down



LEFT ANALOG STICK



It blows right through the enemies guard.




You can attack while moving around.



Sword Spell Combo

When Magic Gauge is at Max, hold down



Press the  button when your Magic Gauge glows.



Do big damage to the enemy!

Spell Combo



x 2 or 3




Release a burst of magic ahead of you. You're open to attack when you do this so keep some distance.



Attack normally first.



After the 2nd or 3rd hit, press the  button.



The spell will move straight at the enemy.



With this attack, you leave less of an opening for being attacked.

POINT TO REMEMBER WHEN USING MAGIC

Magic cannot tell friend from foe. Be sure to check that no allies are in the way when you release any big magic.

Don't go knocking your friends around!





Magic Sword


 x 2 or 3 →  repeatedly

A powerful combination, where after 2 or 3 normal strikes with your weapon, you wrap your weapon in magic and strike some more. Great for racking up the hits.




Attack normally first.



After the 2nd or 3rd hit, press the  button.



A magic weapon hits the enemy! Keep pressing the  button.



The attack goes on and on! Looks great, too!

HOW ABOUT THIS COMBO!



Start with a Dash Attack!



The second attack is a leg sweep!



Now you strike once. more! Then the X button!



Jump magic! A powerful super attack!

BATTLE HINTS

Go for the leader

Leave the peons for later. Take out the leader first. Some of them even have items.



Using Spells effectively

If close range fighting is your specialty, stick to sword magic. For long distance fighting, target magic and jump magic is probably the best. This is the most efficient way to raise your Spell levels. After you get used to the game, you'll be able to tell when to use each most effectively.



Specialize in one type of magic. This will give you an advantage with the boss.

Always keep an ally's escape route open!

You should always make a path when your allies need to retreat. If they safely retreat, they will return to the battlefield after healing to help out. If they get caught while retreating, they could be surrounded and wiped out totally.



If an ally's retreat message appears, take a minute to check the map. If the ally's icon isn't moving, you should head over and help!

Be careful of traps on the map

As you advance in the game, you will discover a number of traps and tricks.

If you see suspicious switches or pillars, try hitting them.



Try jumping onto those glowing platforms.

Boss Secrets

Here's some advice on what to do with two of the initial bosses.

Roc



Hit his feet. Not much defense there.

Appears at the end of Stage 1 of the Shiga/Lani Quest. If you have to attack him up close, concentrate on his legs. If you try to take him out from a distance, just be careful of the fire he spits out.



If you try from a distance, watch out for the flame. Dodge it quickly!

T'ai Shan



You can't guard against the beam, dodge it.

Appears at the end of Stage 1 of the Tai/Naja Quest. Direct or targeted magic is best for him. Use dodging to escape his beam or his rush.

Throw a spell at him when he comes at you!





NOTES



WARRANTY

90-day limited warranty

KOEI Corporation warrants to the original consumer purchaser that this game CD shall be free from defects in material and workmanship for a period of 90 days from date of purchase. If a defect covered by this warranty occurs during this 90-day warranty period, KOEI will repair or replace the game CD, at its option, free of charge.

To receive this warranty service:

1. Send in your Registration Card.
2. Save your sales receipt, indicating date of purchase, and the UPC code found on the game packaging.
3. If your game is covered under a store warranty, return the game CD to the store at which you purchased the game.
4. If the game develops a problem requiring service during the 90-day warranty period, and is not covered by a store warranty, notify KOEI Corp. by calling the Customer Service Dept. at (650)692-9080, between the hours of 9 a.m. to 4:45 p.m. Pacific Standard Time, Monday through Friday.
5. If the KOEI Service Representative is unable to solve the problem by phone, you will be provided with a Return Authorization number. Record this number prominently on the outside packaging of your defective game CD, enclose your name, address and phone number, and return the game CD, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, together with your sales receipt and the UPC code within the 90-day warranty period to:

KOEI Corporation
1818 Gilbreth Road, Suite 235
Burlingame, CA 94010

This warranty shall not apply if the game CD has been damaged by negligence, accident, unreasonable use, modification, tampering, or by other causes unrelated to defective materials or workmanship.

On-Line Support

For information on other KOEI games, or to find hints on specific titles, please visit our web site at: www.koeigames.com



Romance VII of The Three Kingdoms

TM

The collapse of a Dynasty... the evolution of a series!

- Live your own Three Kingdoms experience! Play one of 535 characters from civil servant to the mighty Lu Bu!
- 10 scenarios with multiple endings and story paths! The fate of China is in your hands!
- The biggest leap forward in the series! Amazing graphics, quicker gameplay, and added features!



The Mind shall vanquish the Sword!

The makers of Dynasty Warriors present a revolutionary new look at Tactical Simulation Entertainment!

Dynasty Tactics

三國志戰記



- The player's decisions make the story! Multiple story branches and endings allow the player to create their own Three Kingdoms Saga! Will you stay true to history, or create an entirely new "What If" world?
- Choose to follow the campaigns of one of three charismatic leaders, Liu Bei, Cao Cao or Sun Ce.

PRODUCTS RANGE FROM EVERYONE TO TEEN



KOEI CORPORATION, 1818 Gilbreth Road, Suite 235, Burlingame, CA 94010

The KOEI logo is a trademark of KOEI Co., Ltd. in Japan and/or other Countries. Mystic Heroes, Dynasty Tactics and Romance of the Three Kingdoms VII are trademarks of KOEI Corporation and KOEI Co., Ltd. ©2002 KOEI Co., Ltd. All right reserved.

Licensed for play on the PlayStation 2 computer entertainment systems with the NTSC U/C designation only. "PlayStation" and the "PS" Family logo are registered trademarks of Sony Computer Entertainment Inc. The ratings icon is a trademark of the Interactive Digital Software Association. Manufactured and printed in the U.S.A. THIS SOFTWARE IS COMPATIBLE WITH PLAYSTATION 2 CONSOLES WITH THE NTSC U/C DESIGNATION. U.S. AND FOREIGN PATENTS PENDING. U.S. AND FOREIGN PATENTS PENDING.

PlayStation 2



www.koeligames.com